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Mobile Phone Programming



Mobile Phone Programming

<http://mobiledevices.kom.aau.dk/>



Software Developer Kit (SDK)

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- Python 2.5
- S60 Platform SDK for Symbian OS
- Python For Series60
- Documentation





Python 2.5

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- Download the file:
 - python-2.5.msi
 - Run it
- More info at <http://www.python.org>



Python shell

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74 Python Shell

File Edit Shell Debug Options Windows Help

Python 2.4.2 (#67, Sep 28 2005, 12:41:11) [MSC v.1310 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.

Personal firewall software may warn about the connection IDLE
makes to its subprocess using this computer's internal loopback
interface. This connection is not visible on any external
interface and no data is sent to or received from the Internet.

IDLE 1.1.2

```
>>> print 3+5
8
>>> |
```

Ln: 14 Col: 4



S60 Platform SDKs for Symbian OS, for C++

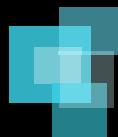
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- Different versions:
 - 1st Edition Feature Pack 1
 - 2nd Edition
 - Feature Pack 1
 - Feature Pack 2
 - Feature Pack 3
 - 3rd Edition
 - Feature Pack 1

Can be downloaded from: www.forum.nokia.com





Mapping Series 60 and Symbian OS

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Edition and FP Symbian OS

- 1st Ed → OS v6.1
- 2nd Ed → OS v7.0s
- 2nd Ed FP1 → OS v7.0s
- 2nd Ed FP2 → OS v8.0a
- 2nd Ed FP3 → OS v8.1a
- 3rd Ed → OS v9.1
- 3rd Ed. FP1 → OS v9.2

S60 1st Edition

S60 2nd Edition

S60 3rd Edition

S60
Future Edition





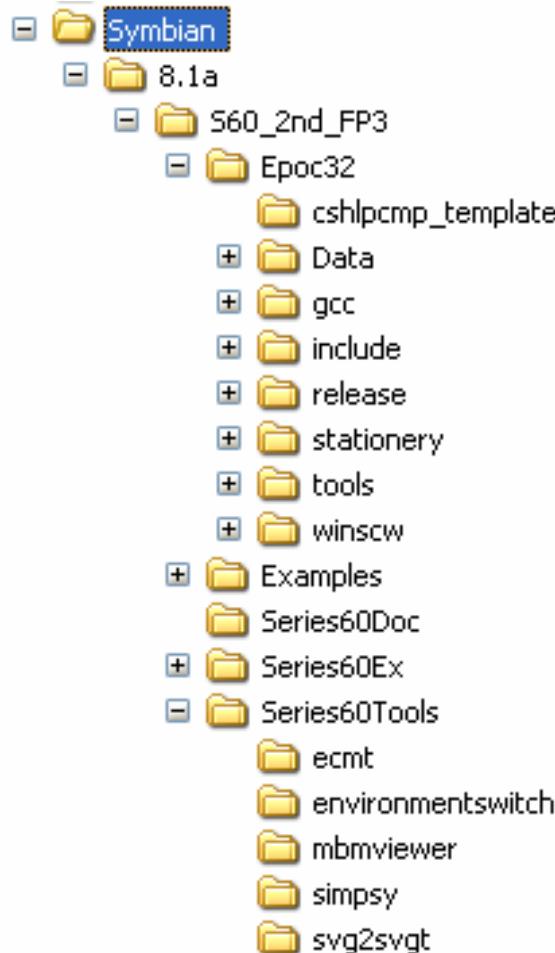
S60 Platform SDKs for Symbian OS, for C++

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- How to install it:

- Download the
 - s60_???_sdk_fp?.zip
- Extract the .zip file
- Run setup.exe

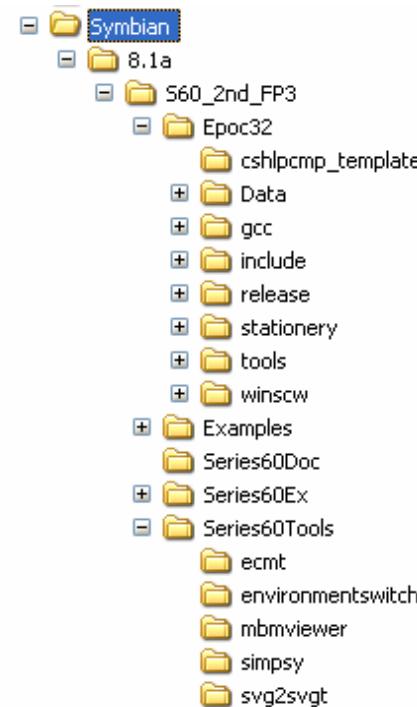
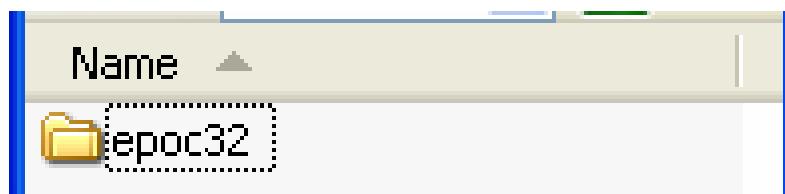


Python for S60 plug-in

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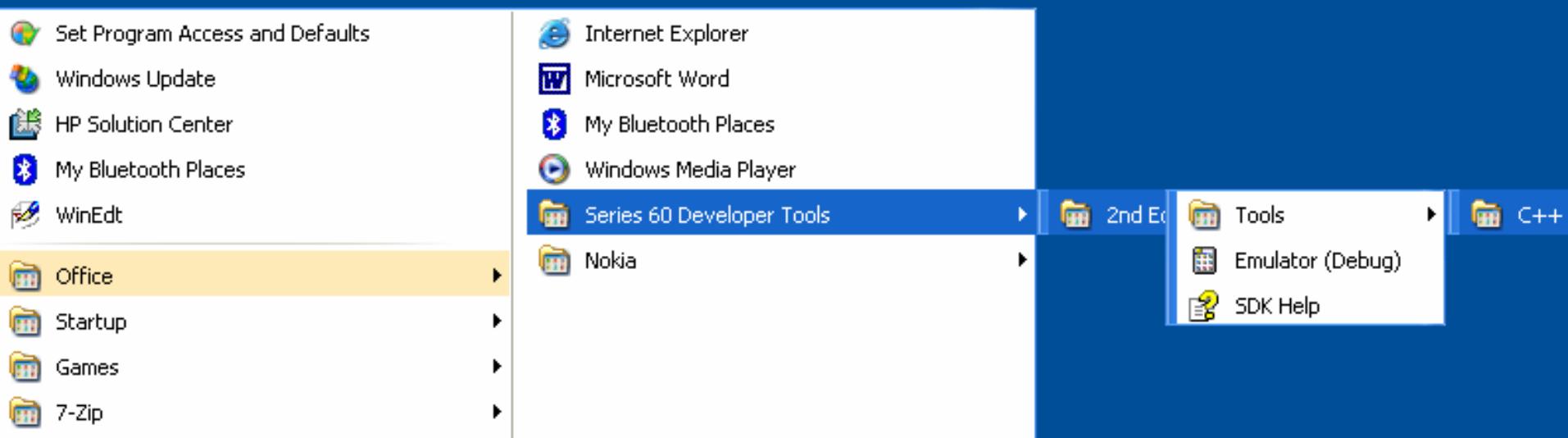
- Download the file:
 - PythonForS60_1_3_18_SDK_???EdFP?.zip
 - Extract the .zip file
 - Replace the folder in the Symbian root



Start the Emulator

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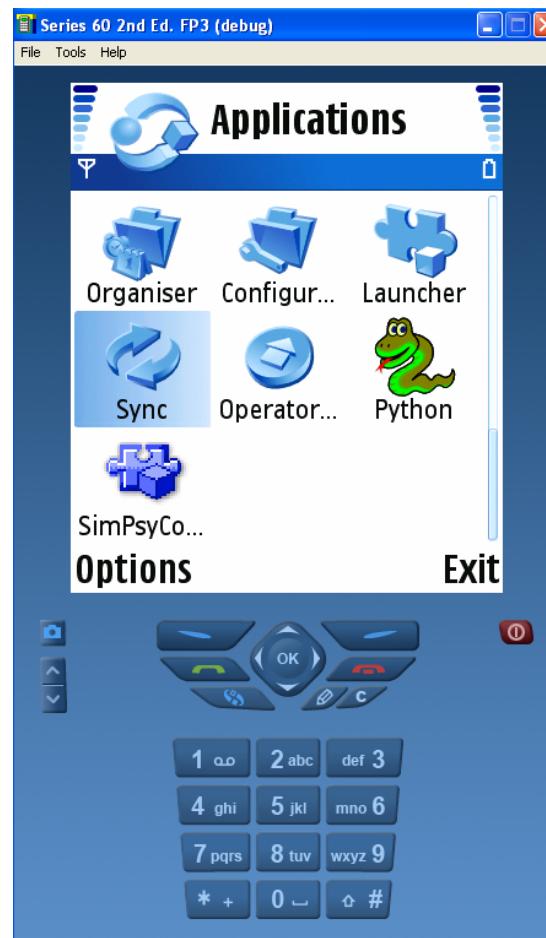


Python on the Emulator

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- After installation the emulator should start with generic mobile
- On the emulated phone the snake is the Python symbol
- Click on the icon for Python

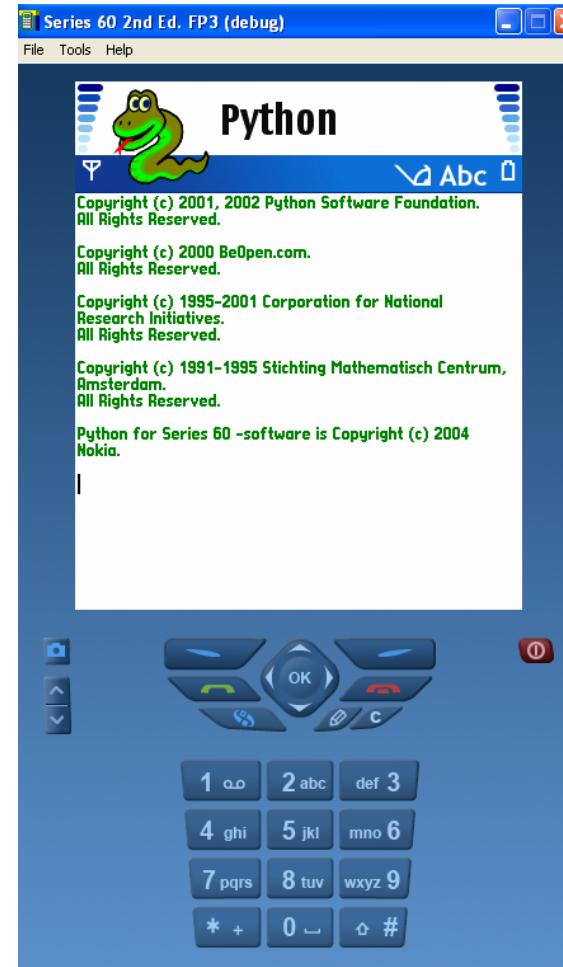


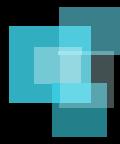
Python on the Emulator

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- Now the python interpreter can be used to
 - Run a script
 - ball.py
 - snake.py
 - Interactive console
 - Bluetooth console





Python on the Mobile Phone

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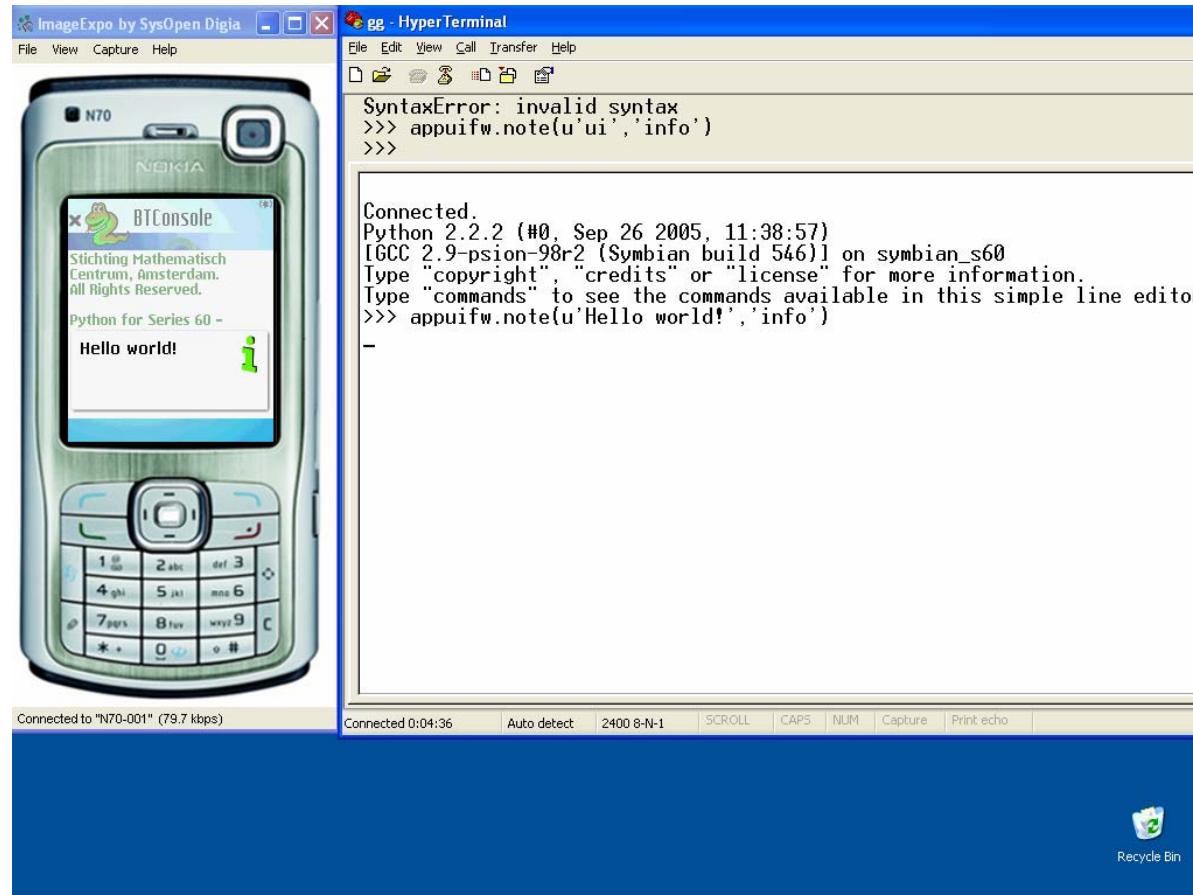
- Interactive console
 - Type your script directly on the mobile phones
 - Nice to try, but it takes time
- Bluetooth Console
 - Connect the mobile phone with your laptop using the Bluetooth connection
 - Use the HyperTerminal to type virtually on the mobile phone

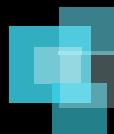


Bluetooth Console

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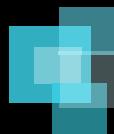
How can I write my Python script?

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- Use any text editor and start your program
- First include the modules needed
- Define variables and functions
- Main part
- Save the text under *file.py*





What to do with my Python script?

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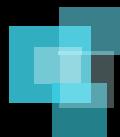
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- There are two main options:
 - Using it on the Mobile Phone
 - As a Python script
 - As a standalone version
 - Using it on the Emulator
 - Save the Python script under

DRIVE:\Symbian\8.1a\S60_2nd_FP3\Epoc32\release\winscw\udeb\z\system\apps\python

- Invoke the Emulator, start Python, and *Run script* from the *Options*





Installing a Python script on the phone

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- One possible way to install a script on the phone:
 - Connect PC and phone via Bluetooth or Infrared
 - Right-click the file you want to install and send it to your phone
 - Allow the Python Installer to install the Python script
- During the installation process you have to choose whether the file has to be installed as a "Python script" (under Python execution environment) or as a "Python lib module" (library component). In this case you have to choose to install the file as a "Python script".
- After the installation the application can be started by invoking *Run script* under *Options*





Documentation

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- In the file Documentation.zip you will find some pdf files with the API documentation and much more
- If you don't find what you are looking for.....





Useful links

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- <http://www.forum.nokia.com/>
 - Discussion board
 - Devices specifications
- http://wiki.opensource.nokia.com/projects/Python_for_S60
- <http://mobiledevices.kom.aau.dk/>
- <http://www.mobilenin.com/pys60/menu.htm>





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Mobile Phone Programming Course

Module 1



- Everybody should have installed now the Symbian SDK and Python on the PC
- The Bluetooth connection should work between PC and phone
- Maybe you did already the first trials with the emulator and/or the Bluetooth console.





Overview

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- Programming Python
 - Python in a Nutshell
 - Variables and Lists
 - Control Flows
 - Python for Series 60
 - Modules
- Bringing Python to the mobile phone





- Powerful script language
- So far used to program desktop applications
- Lately a compact version of Python has been released to program on mobile phones:

Python for Series 60

- The latest release is Python for S60 1.3.18

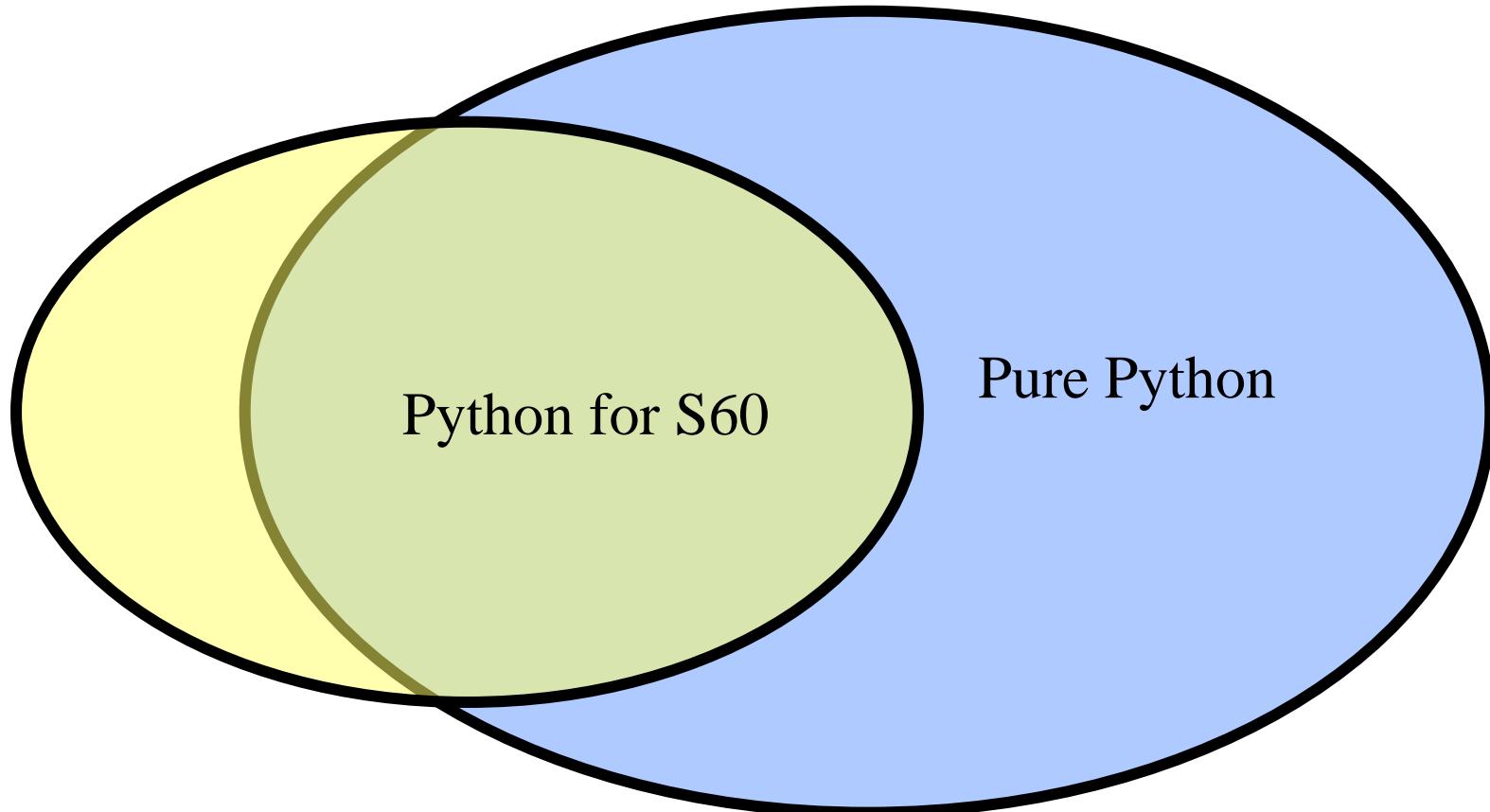


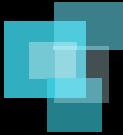


Pure Python and Python for S60

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Python in a Nutshell

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- Powerful script language
- We will not discuss all Python commands here, but refer to other sources
- Here we focus on those that we need later for the exercises





Lists

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```
#####
#Python examples for AAU Mobile Phone Programming      #
#(c) Mobile Phone Group                                #
#####
#  
#set up list with strings  
animal = ['dog','cat','bird']  
print animal  
#  
#set up list with numbers  
numbers = [1,2,5,6]  
print numbers  
print numbers[2]  
#  
#add entries  
numbers[2:2] = [3,4]  
print numbers  
print numbers[2]  
#  
#remove entries  
numbers[4:6] = []  
print numbers
```

['dog', 'cat', 'bird']
[1, 2, 5, 6]
5
[1, 2, 3, 4, 5, 6]
3
[1, 2, 3, 4]



More Lists

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```
#####
#Python examples for AAU Mobile Phone Programming      #
#(c) Mobile Phone Group                                #
#####
#  
#set up list  
numbers = [17,32,3,14]  
print numbers  
#add element at the end using the append() command  
numbers.append(54)  
print numbers  
#add element at a given position using the insert() command  
numbers.insert(2,22)  
print numbers  
#delete element (the first element that fits to the argument)  
numbers.remove(22)  
print numbers  
#sort list  
numbers.sort()  
print numbers  
#getting the length (number of elements) of the list  
print len(numbers)
```

```
[17, 32, 3, 14]  
[17, 32, 3, 14, 54]  
[17, 32, 22, 3, 14,  
 54]  
[17, 32, 3, 14, 54]  
[3, 14, 17, 32, 54]  
5
```





if statement

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```
#####
#Python examples for AAU Mobile Phone Programming #
#(c) Mobile Phone Group                         #
#####

#python asking ofr input
age = int(raw_input("Please enter your age"))
#evaluate the input
if age < 0:
    print 'Not born yet'
elif age == 0:
    print 'Just born'
elif age == 18:
    print 'You are eighteen!'
else:
    print 'Whatever, your are born'
```

Please enter your
age

33

Whatever, your are
born





for statement

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```
#####
#Python examples for AAU Mobile Phone Programming #
#(c) Mobile Phone Group                         #
#####

#set up list with strings
animal = ['dog','cat','bird']
for individual in animal:
    print individual
```

dog
cat
bird





while statement

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```
#####
#Python examples for AAU Mobile Phone Programming #
#(c) Mobile Phone Group #
#####
```

```
number =10
while (number != 0):
    print number
    number = number -1
```

10
9
8
7
6
5
4
3
2
1





Module

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```
#####
#Python examples for AAU Mobile Phone Programming  #
#(c) Mobile Phone Group                            #
#####
#define the functions
def sum(a,b):
    print a+b

def diff(a,b):
    print a-b

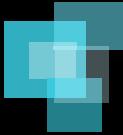
#####
#Python examples for AAU Mobile Phone Programming  #
#(c) Mobile Phone Group                            #
#####

from myfunction import sum

sum(55,12)
```

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Python Modules

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- **Operating System Services and Information**
 - **e32** - A Symbian OS related services package
 - **sysinfo** - Access to system information
- **User Interface and Graphics**
 - **appuifw** - Interface to the S60 GUI framework
 - **graphics** - A graphics related services package
 - **camera** - Interface for taking photographs
 - **keycapture** - Interface for global capturing of key events
 - **topwindow** - Interface for creating windows that are shown on top of other applications
- **Audio and Communication Services**
 - **audio** - An audio related services package
 - **telephone** - Telephone services
 - **messaging** - A messaging services package
 - **inbox** - Interface to device inbox
 - **location** - GSM location information
 - **socket** - for socket communications
- **Data Management**
 - **contacts** - A contacts related services package
 - **calendar** - Access to calendar related services



- **ao_sleep**
- **drive_list**
- **file_copy**
- **in_emulator set_home_time**
- **pys60_version**
- **s60_version info**
- **start_exe**
- **start_server**





sysinfo Module

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- **active_profile**
 - Returns the current active profile as a string, which can be one of the following: 'general', 'silent', 'meeting', 'outdoor', ...
- **battery**
- **pixels**
- **free_drivespace**
- **imei**
- **total_ram**
- **free_ram**
- **total_rom**
- **ring_type**
 - Returns the current ringing type as a string: 'normal', 'ascending', 'ring once', 'beep', or 'silent'.
- **os_version**
- **signal_bars**
- **signal_dbm**
- **sw_version**



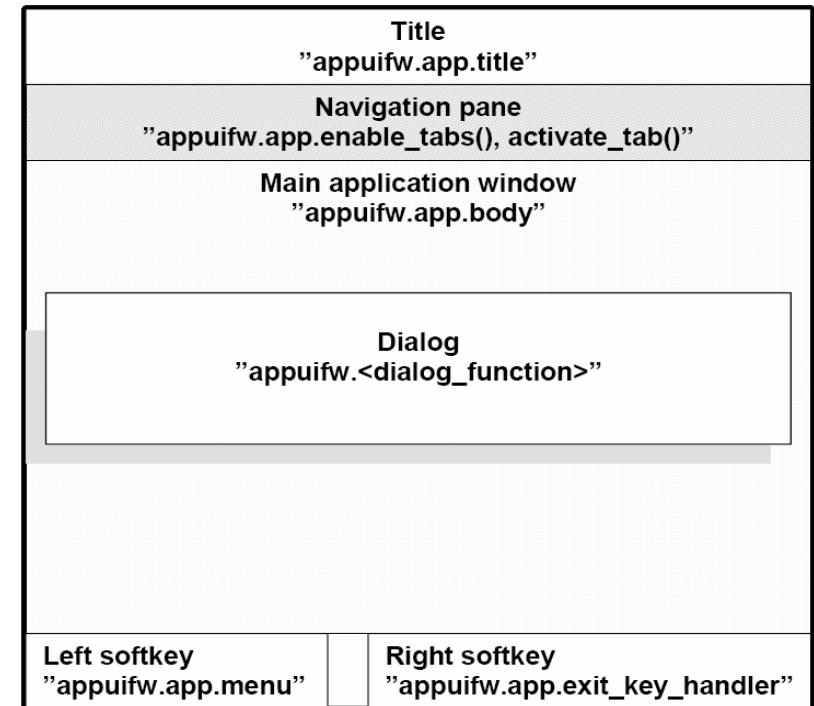


appuifw Module

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- Establishes an interface to the Series 60 user interface (UI)
- Three different screen types such as:
 - Normal
 - Large
 - Full
- Variety of user interactions: *queries*



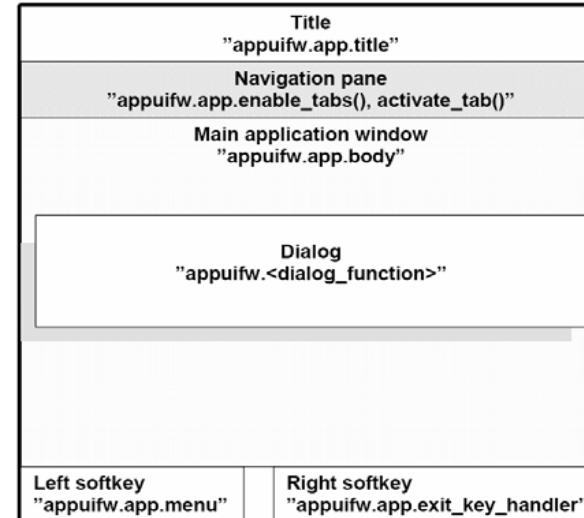


appuifw Module

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- The menu can be made in different style with tabulators
- Same example given in the exercises later



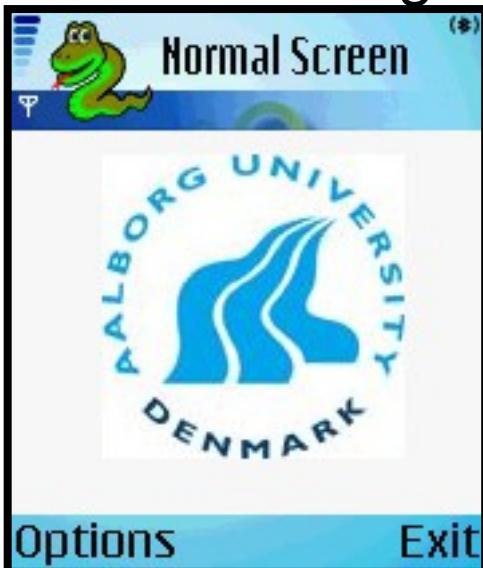


Screen Type

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- Three different screen types such as:
 - Normal/Large/Full



normal



large



full



appuifw Module – dialog / query

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- Single field dialog as query

- *text*
 - *code*
 - *number*
 - *date*
 - *time*
 - *query*



- User interaction requested

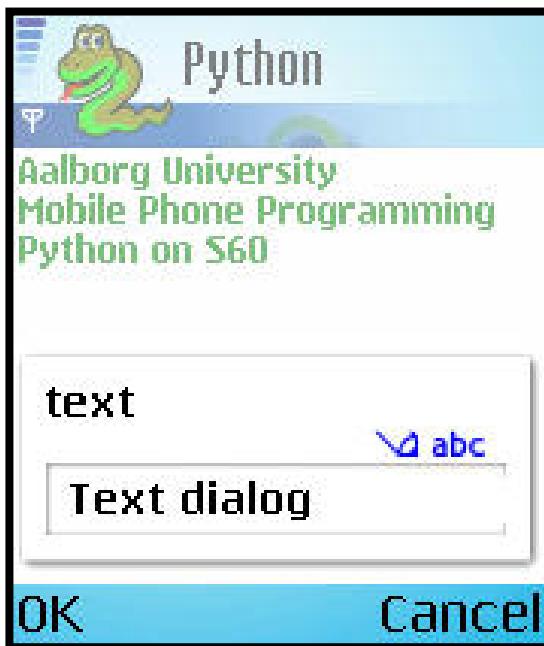


Dialog Text

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```
retrievedtext = appuifw.query(u"text", "text")
```





Dialog Code

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```
retrievedcode = appuifw.query(u"code", "code")
```





Dialog Number

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```
retrievednumber = appuifw.query(u"number",  
"number")
```



Dialog Date

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retrieveddate = appuifw.query(u"date", "date")





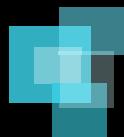
Dialog Time

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```
retrievedtime = appuifw.query(u"time", "time")
```





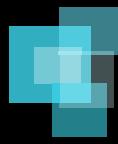
Dialog Query

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```
retrievedquery = appuifw.query(u"query", "query")
```



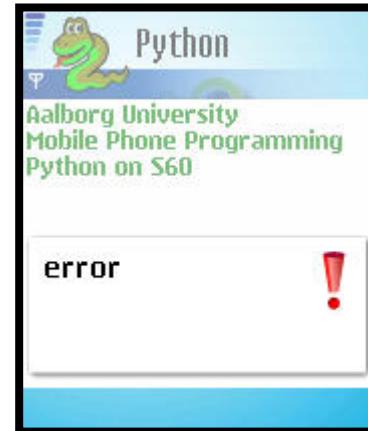


appuifw Module – dialog / note

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- Information conveyed over phone display
 - *error*
 - *info*
 - *conf*
- No user interaction





- Useful for creating menu in your applications:
- Example:

```
menu=[(u"name",funcName),(u"name1"),funcName1])
```





messaging Module

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- `sms send(recipient, message)`
 - Sends an SMS message with body text message (Unicode) to telephone number recipient (string).
- `mms send(recipient, message, [attachment=None])`
 - Note: Available from S60 3.0 onwards (inclusive).Sends an MMS message with body text message (Unicode) to telephone number recipient (string).
 - The optional parameter attachment is full path to e.g. image file attached to the message.





Location Module

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- gsm location()
 - Retrieves GSM location information: Mobile Country Code, Mobile Network Code, Location Area Code, and Cell ID. A location area normally consists of several base stations. It is the area where the terminal can move without notifying the network about its exact position. mcc and mnc together form a unique identification number of the network into which the phone is logged.





camera Module

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- All camera related functionality
 - Available hardware information
 - cameras_available()
 - image_modes()
 - flash_modes()
 - take_photo()
 - take_photo(mode,size,flash,zoom,exposure,white_balance, position)





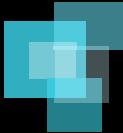
audio Module

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- Functionality to work with the audio device
 - play()
 - stop()
 - record()
 - close()
 - state()
- Note: Not that easy in the Bluetooth Console, so try it out with a script!





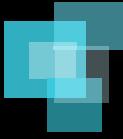
telephone Module

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- Two function to use the phone capabilities
 - `dial()`
 - `hang_up()`





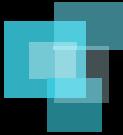
Socket module

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- `bt_discover([address])`
 - Performs the Bluetooth device discovery
- `bt_obex_discover([address])`
 - Same as discover, but for discovery of OBEX class services on the chosen device.
- `bt_obex_send_file(address, channel, filename)`
 - Sends file *filename* (Unicode) wrapped into an OBEX object to remote *address*, *channel*.
- `bt_obex_receive(socket, filename)`
 - Receives a file as an OBEX object, unwraps and stores it into *filename* (Unicode). *socket* is a bound OBEX socket.





Just a small note ...

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- How to make all the screenshots ... let Python help you

```
import graphics
```

```
import appuifw
```

```
querylist = [u'text',u'number',u'date',u'time',u'code',u'query']
```

```
for element in querylist:
```

```
    informationretrived = appuifw.query(element,element)
```

```
    image=graphics.screenshot()
```

```
    path=(u'c:\\Nokia\\Images\\'+element+u'Dialog.jpg')
```

```
    image.save(path)
```



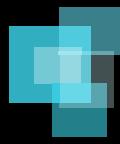


```
##### import all modules needed
import appuifw
import e32
##### set the screen size (in this example, to large)
appuifw.app.screen='large'
##### create a menu and the callback functions for the menu
def function_A():
    print "function_A"
def function_B():
    print "function_B"
appuifw.app.menu = [(u"Function A", function_A),(u"Function B", function_B)]
##### create and set an exit key handler
def exit_key_handler():
    app_lock.signal()
##### set the title
appuifw.app.title = u"New Title"
#####
app_lock = e32.Ao_lock()
appuifw.app.exit_key_handler = exit_key_handler
app_lock.wait()
```



Python Example

So lets get started!



Are you missing some functionality?

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- First look up the API if it is in there, if not ...
- No problem, you can make your own modules and functions
- More programming skills needed
- More on the fifth day of the course
- Python/Symbian C++





Exercise

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- Get familiar with the API of Python S60 from Nokia document folder
- Play around with the Bluetooth console trying out each function of the appuifw module individually
- Write your own scripts and try them out:
 - Script 1: Making all query and note dialogs and save the screenshots
 - Script 2: Test all possible screen sizes and menu functions

Note: You can use the skeleton of the script included in the material





Exercise

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- Script 3: Ask for a person's name and find it in the contacts, afterwards dial his number
- Script 4: Shoot a photo and save it in that way that it can be found in the gallery
- Script 5: Shoot a photo and send it over Bluetooth
- Script 6: Record and play an audio file

